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Expressive Hands: Empathetic Communication for All

Prof. Amol Nivrutti Godase [1], Mr. Akshay Santosh Shinde [2], Mr. Yash Navnath Shinde[3], Mr. Anil Jagannath Karanavar[4], Mr. Aditya Appa Devkule[5]
[1]Assistant Professor, Department of Electrical Engineering, SKN Sinhgad College of Engineering, Pandharpur. Maharashtra, India.
[2,3,4,5] UG Student at Department of Electrical Engineering, SKN Sinhgad College of Engineering, Pandharpur.Maharashtra, India
Corresponding Author- Mr. Akshay Santosh Shinde
Email: akshayshinde.sknscoe.elect@gmail.com
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Abstract:
In this paper we speak to keen glove for hard of hearing and stupid understanding. Human beings can see, tune in and most vitally associated with their external environment.14.9 million guys and 11.9 million females with disabilities in India – bookkeeping for 56 and 44 % of the add up to populace. Unfortunately, there are a few individuals who are in an unexpected way abled and do not have the ability to associated with others. Physically challenged patients or bed-ridden patients often have to depend on others to work switches for light, fan, TV etc. Remote controls do offer assistance such individuals. But certain ailments will not allow the patient to work indeed a farther controller, due to need of adaptability in the movement of the hands. Incapacitated patients are a commonplace illustration. For each specific gesture, the flex sensor produces a relative alter in adaptation of the microcontroller and the Think speak program. It compares the input signal with predefined comes about put away in memory. Agreeing to that required sound is created which is put away is memory with the offer assistance of speaker. In such a way it is simple for hard of hearing and idiotic to communicate with typical people. Keywords: IOT, Keen glove, Paralyzed understanding, Sensors.

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Introduction:

The keen glove is a wearable gadget that can be worn on the hand and is designed to offer assistance paralyzed patients. These gloves utilize progressed technologies like sensors, microcontrollers, and manufactured insights calculations to interpret the developments of the patient's hand and fingers. The keen glove can at that point decipher those developments into commands that can be utilized to control a extend of gadgets, such as computers, smartphones, and even prosthetic appendages. For paralyzed patients, a keen glove can be a game-changer as it can grant them more prominent autonomy and help them carry out every day assignments that would something else be outlandish. By simply moving their hand and fingers, they can control a extend of devices, communicate with others, and connected with their environment in a meaningful way. One of the key benefits of savvy gloves is that they can be customized to suit the needs of person patients. The sensors in the glove can be calibrated to distinguish indeed the smallest developments. This implies that each persistent can have a personalized glove that is custom-made to their specific needs and capacities. By and large, keen gloves offer an energizing unused technology for paralyzed patients, giving them a unused level of freedom and helping them to overcome a few of the challenges of their condition. As the technology proceeds to development, we can anticipate to see indeed more innovative and energizing applications for these gadgets in the future.

Architecture:

The keen glove for paralyzed patients is a gadget that employments an Arduino microcontroller as its primary board. This microcontroller has both analog and digital pins, which are utilized to interface different input and yield gadgets to it.

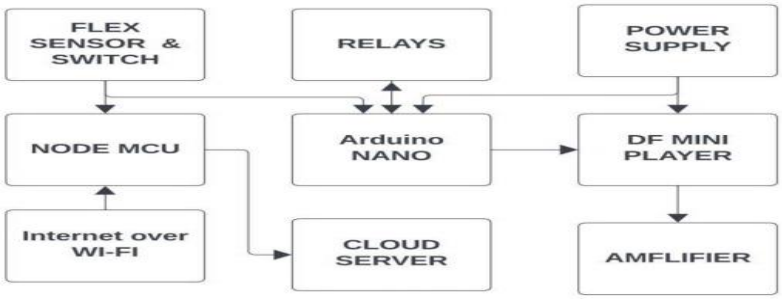

Fig 1: Methodology of Smart Glove

Fig 1 appears the engineering of Keen Glove. The glove is mounted with a flex sensor that can distinguish the development of the fingers, permitting the patient to send input to the microcontroller by basically bowing their finger. The smart glove too employments an accelerometer to recognize hand motions and arm movements. This permits the gadget to perform predefined activities based on the input it gets from the sensors. For occasion, if the understanding falls, the accelerometer can distinguish the development and send an caution message to the caretaker utilizing a GSM module that is associated to the gadget. The voice module and speaker are moreover valuable components that can give auditory feedback to the caretaker when an alarm message is gotten. By and large, the smart glove framework for paralyzed patients is a valuable and innovative application of the Arduino microcontroller stage and different sensors and components.

Utilities:

Arduino Nano : Arduino Nano is like a little brain for electronic ventures. It's a little, easy-to-use computer that you can program to do diverse assignments like turning lights on and off, measuring temperature, or making sounds. It has pins where you can interface wires and sensors to tell it what to do, and it can also conversation to your computer utilizing a USB cable. The best portion is, you can teach it unused traps by composing code on your computer and uploading it to the Arduino Nano. It's like having a small aide that we can customize to do whatever we need in your project.

Flex sensor: In this extend, the flex sensor plays a vital part in detecting finger developments. It's a lean, adaptable strip that changes its electrical resistance when it twists. When you wear the glove and twist your finger, the flex sensor identifies this development and sends a flag to the Arduino. This signal tells the Arduino that your finger is twisting, activating the framework to perform different activities, like playing a voice message, showing a content, or controlling outside gadgets. Basically, the flex sensor acts as the "eyes" of the glove, permitting it to get it and react to your finger movements accurately.

NodeMCU ESP8266 : The NodeMCU ESP8266 is like a little, powerful brain for interfacing your venture to the web. It's a modest computer with built-in Wi-Fi capabilities, making it simple to interface our venture to the internet wirelessly. Fair like how our smartphone interfaces to Wi-Fi networks, the NodeMCU ESP8266 can do the same. It's regularly utilized in projects that require to send or get information over the web, like home automation frameworks, climate stations, or inaccessible checking gadgets. With the NodeMCU ESP8266, you can make your venture shrewd and associated to the world wide web.

DF scaled down player: It's a little sound player module that can play sound files stored on a microSD card. We can interface it to your extend, and when triggered, it can play music, voice recordings, or other sound records. It's often used in ventures that require sound impacts, music playback, or voice feedback. We can control it utilizing straightforward commands from a microcontroller like Arduino, making it simple to coordinated into your extend. So, the DF Smaller than expected player ready to play any tunes we want.

PAM8403 Module : The PAM8403 Module is like a little intensifier for our project's sound needs. It's a little electronic circuit that boosts the volume of sound signals from our project's sound source, such as a DF Smaller than expected player or a microcontroller. This module can take low-power sound signals and amplify them to a level appropriate for speakers or earphones. It's frequently utilized in projects that require louder or clearer sound yield, like music players, intercom systems, or alert frameworks. With the PAM8403 Module, we can make sure our project's sound is listened boisterous and clear.

Software tools used:

Arduino IDE: The software for the Smart Hand Gloves project involves writing instructions for the Arduino Nano and ESP8266 modules to make them work together. We use the Arduino IDE to write and upload the code to the Arduino Nano. The code tells the Nano how to read the flex sensor data from the gloves, control output devices like the speaker, LCD display, relay modules, and send commands to the ESP8266 module. The ESP8266 module,

programmed using Arduino IDE or another software, handles Wi-Fi communication to send sensor data to a server and receive commands from it. Additionally, we configure the DF Mini Player module to play voice messages stored on an SD card. After writing the code, we test the system to ensure it responds correctly to finger movements, generates accurate voice messages, and communicates effectively over Wi-Fi.

Working Principle:

The project, named Smart Hand Gloves Using Arduino, aims to assist individuals who face challenges in communication due to oral illness, birth deformities, or accidents. With the increasing population of people unable to communicate verbally, the need for effective communication tools is crucial. Our project addresses this need by enabling non-verbal individuals to communicate easily with others. The core components of the project include Arduino Nano, ESP8266, DF Mini Player, PAM8403 Module, LM317, LM7805, capacitors (100uf/25v - 4, 1000uf/50v - 1, 470uf/35v - 1, 220uf/25v - 1), and resistors (1k - 4, 10k - 4, 10E - 1, 470E - 4, 330E - 2, 2.2K - 2). Additionally, BC547 transistors (2), 12V relay (2), a 12V fan (1), and an AC bulb with a holder set (1) are incorporated into the design. The functioning of the gloves relies on flex sensors attached to each finger. When a finger is bent, the flex sensor senses the movement, causing a change in resistance.

This change in resistance is detected by the Arduino and NodeMCU, which are programmed to interpret the signals. Upon detecting finger movement, the system triggers multiple actions simultaneously. Firstly, a voice message is generated and played through a speaker, providing auditory feedback. Additionally, the message is displayed on a 16x2 LCD display, enhancing visual communication. Furthermore, a message is sent to a mobile device, enabling communication beyond the immediate vicinity. Moreover, the project extends its utility beyond communication to practical assistance. For instance, when a finger is bent, the system activates a bulb, providing visual feedback. Similarly, bending another finger activates a fan, offering comfort or environmental control, which can be particularly beneficial for paralyzed individuals in hospital settings. The Arduino and NodeMCU are pre-programmed to execute these functions seamlessly, ensuring ease of use for individuals utilizing the smart hand gloves. Overall, this project serves as a comprehensive communication and assistance tool, addressing the needs of non-verbal individuals and enhancing their interaction with the environment and others.

Specifications And Features:

- Operating voltage of the sensors ranges from 0V to 5V
- It functions on low voltage.
- Power rating is 1 Watt
- Operating temperature ranges from -45c to +80c
- Flat resistance is 25K
- The tolerance of resistance will be 30%

Applications:

- Medical Instruments
- Robotics ● Physical Therapy
- Virtual Motion (gaming)
- Musical Instruments

Final Results:

The result analysis of the Smart Hand Gloves project utilizes various components such as Arduino Nano, ESP8266, DF Mini Player, and others to enable easy communication for individuals who are non-verbal. When a finger is bent, the flex sensor detects the change in resistance. This triggers the Arduino and NodeMCU to generate a voice message through a speaker, display a message on a 16*2 LCD display, and send a message to a mobile device. Additionally, the project allows for controlling external devices like a bulb or a fan based on finger movements, which can be particularly useful for paralyzed individuals in hospitals. Overall, the project aims to facilitate communication and enhance the quality of life for individuals facing challenges with verbal communication.

Conclusion:

In conclusion, a smart glove for paralysed people can have a significant positive impact on their quality of life and rehabilitation. A smart glove can assist patients in enhancing their range of motion, grip strength, and other functional abilities by tracking hand and finger movements, delivering rehabilitative exercise advice, monitoring vital signs, providing real-time feedback, and enabling configurable settings. Additionally, the remote control feature can allow therapists to change settings while working remotely, and data tracking and analysis can be used to monitor a patient's development over time. Overall, a paralysed patient's quality of life can be greatly enhanced by a smart glove, which has the potential to be an important instrument in the rehabilitation process.

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